A2D2 Newsletter

xxxxxxxxxxxxxxxxxxxxxxxxx
x VOLUME I, NUMBER 1 x
xxxxxxxxxxxxxxxxxxxxxxxxx

xxxxxxxxxxxxxxxxxx HERE IT IS!!! xxxxxxxxxxxxxxxxxx

The first in a (hopefully) long series of brand new extravanganzas brought to you by the team of John Hickey and Dean Martin, Editors Deluxe! Here are the policies and rules governing the use and misuse of the newsletter:

(1). Deadlines for all material to be included in the newsletter is the second Thursday of each month. Articles may be dropped off at Kennewick Computer Company, or at Take-A-Byte, or mailed to "A2D2 News, 1780 Fowler, Suite A, Richland, WA 99352."

(2). WE NEED ARTICLES! Game reviews, new programs, cartoons, regular columns, and anything and everything that might go into a high-quality newsletter.

(3). Please TYPE your articles whenever possible, or PRINT clearly. This is especially important for program listings, as errors can prove fatal!

(4). This is your opportunity to communicate with your fellow Atari user. We are planning to include in future issues some sort of classified ad-type Exchange section, wherein club members can swap or sell programs, hardware, etc. More about this at the next meeting.

(5). IMPORTANT! This is the last issue of this newsletter you will receive unless or until you've paid your membership dues. Dues will be set at the next meeting, so it's important you be there to put in your two cents worth. Also, every one who is interested in the A2D2 group will receive one and only one complimentary issue of this newsletter. Hopefully we'll be able to attract more members this way, yet keep the expenses of the club down. So if you want to keep receiving copies of this nifty new newsletter, make sure your dues are paid up!

xxxxxxxxxxxxxxxxx NEXT MEETING xxxxxxxxxxxxxxxxxxxx

The next A2D2 meeting is set for February 17 at 7:00 o'clock in the Kennewick High School in Room 401. Be sure to enter by the main entrance. Also, you are encouraged to bring your computer systems with you, so that more members will be able to share and learn about the Atari.

xxxxxxxxxxxxxxxxxxx AGENDA xxxxxxxxxxxxxxxxxxxxxxx

As of this date, the Agenda includes a discussion on dues, Rules and Regs on the Library, discussion on putting a classified ad-type Exchange in the Newsletter, and much more! I'll try to be more specific next newsletter!

xxxxx NEW OFFICERS ELECTED BY LANDSLIDE VOTES xxxx

If you were at the last meeting, you were witness to more political tricks, back stabbing, and ballot box stuffing than occurred in the 1972 election. After the dust settled and the police left, here were the results:

OFFICE	PERSON	PHONE
PRESIDENT	Larry Williams	783-8554
V.PRESIDENT	Bryan Schroeder	375-0462
TREASURER	Randy Yeats	783-6291
SECRETARY	Rick Raymond	967-9330
LIBRARIAN	Bob "Bob" Grant	783-9239
EDITORS	John Hickey	627-3315
DELUXE	Dean Martin	783-9858

These people are dedicated to making this the best Atari Users Group in the whole world! (Would you believe... West of the Mississippi? How about Touchet, WA?)

ADVENTURE PROGRAM: Last meeting, members were notified of a CONTEST with absolutely no prizes (actually, there is a sort-of a prize, but we'll get to that later). Here's how it works; somehow, get a copy of the program "QUEST," then re-write it to include graphics, sound, or what-have-you until it turns out looking great. The program has to run in 16K, however. If you have a computer that's more than 16K, pull out some of the memory to make sure your program isn't overwritten. Deadline for these is the March 17th meeting, where everyone will get to look at everyone else's program. The Prize: E.R. will submit the best program(s) to the original author, and you may even get published!(stranger things have happened...)

xx KIDS CORNER by ERIC HOBBS xx

In the never ending battle of programmer against bootlegger, the programmer usually loses. If you incorporated these helpful hints, you might be able to discourage a few people, but don't expect this to be fool proof. You also have to run the POKES before anything happens. It would be a good idea to save an unprotected copy of your program because once these are run you won't see your program again.

1. To disable all keyboard commands:
   POKE PEEK(138)+256*PEEK(139)+2,0
2. To disable the break key:
   POKE 53774,112

This next one is really good. If you run it and hit the system reset, the computer will re-access the disk. If you don't have a disk it will lock up...

3. To disable the system reset:
   POKE 580,1

One other thing, try POKING 710 with different numbers and see what happens. But don't go over 255.

TAKE-A-BYTE INC.

813 W. Columbia Dr.
Kennewick, WA 99336
(509) 582-3311

MICRO COMPUTERS

SOFTWARE

TAKE-A-BYTE.....ANNOUNCES!!!
GRAND RE-OPENING, at our new location, March 1,1983.....

ANNOUNCING:

OUR GRAND RE-OPENING
NEW STUFF
CLUB RENTAL PLAN
DISCOUNTS
BIGGER QUARTERS
SOFTWARE SALE
POSTERS

Come in and see us.....

xxx ASSEMBLED ASSEMBLY by ERIC HOBBS xxx

Most of you are very familiar with Atari's beautiful scrolling rainbow. Well, here it is. This program was written on the Assembler Editor cartridge from Atari. ("-" represents spaces and must be exact.)

```
10 --x=$600   ; Put our program on page 6
20 --STA-$D40A; Wait for horizontal sync.
30 --STX-$D03A; Color register for border
40 --STX-$D038; Color register for screen
50 --INX      ; Add one to X
60 --JMP-$600 ; Goto 10
```

Enter this carefully and type ASM (return). The computer will pause, then list your program. Then type BUG (return). Then type 6600 (return). If nothing happens, start over.
Remember, if you change anything you must start over with ASM (return) and follow through.
If you don't have the Assembler Editor Cartridge, then here is the program in BASIC (be careful of errors in the DATA statements).

```
10 PRINT "[esc control clear]":REM CLEAR SCREEN
20 FOR X=0 TO 9:READ Y:POKE 1536+X,Y: NEXT X
30 A=USR(1536)
40 DATA 141,10,212,142,56,208,232,76,0,6
```

(EDITOR'S NOTE: I like it, but how do you get rid of the cursor at the top left hand side of the screen?)

That's all for now. If you have more info on a subject call 586-2842 after 6:30 on weekdays, after 8:30 on weekends.

xxxxxxxxxxxxxx OFFICIAL ADDRESSES xxxxxxxxxxxxxxxx

x FOR OFFICIAL A2D2 BUSINESS:

x A2D2
x c/o Larry Williams
x 6114 W. 6th
x Kennewick, WA 99336

x FOR OFFICIAL NEWSLETTER BUSINESS:

x A2D2 News
x 1780 Fowler, Suite A
x Richland, WA 99352

xxxxxxxxxxxxxx OFFICIAL ADDRESSES xxxxxxxxxxxxxxxx

EDITOR'S NOTES

This is the first newsletter in a while, and we're anxious to make it informative and interesting. We need your support, in writing columns, hints, programs, etc. So we're taking an informal survey to find out what kind of equipment and interests our readers have. Bring this with you to the next meeting, or mail it to the newletter address mentioned elsewhere in this issue.

What kind of computer(s) do you now own?

[] Atari 800
[] Atari 400
[] Other _____

What is the memory capacity (RAM) of your computer?

[] 16K
[] 32K
[] 48K
[] Other _____

What do you store your programs on?

[] Cassette
[] Disk Drive
[] Nothing

What sort of programs are you interested in?

[] Games
[] Educational
[] Business
[] Home management
[] Other _____

How many programs do you now own?

_____

How frequently do you use your computer?

_____

Age: _____
Gender: _____
Comments: _____
_____
_____

KENNEWICK COMPUTER COMPANY

CORNER OF FRUITLAND AND KENNEWICK AVENUE
582-5217

FEATURING:

- Atari 800/400
- Printers
- Percom and Atari Drives
- Games
- Utilities
- Business Software
- Accessories

SPECIALS IN FEBRUARY

- FREE Scott Adams Adventure Program with purchase of any Atari Cartridge!!!!
- TRAC BALLS!! Regular $69.95 now only $49.95!!

NEXT NEWSLETTER

- GAME REVIEWS...
- KIDS CORNER...by Eric Hobbs
- UPCOMING EVENTS...
- SHORT PROGRAMS...
- PUZZLES...
- AND MORE!!!

AND SO...

That about wraps it up for this first newsletter. If you have any questions or comments, please feel free to write or call us. A2D2 can be a really fun and informative group, if all of us work together. Until next time...

John & Dean

INSIDE THIS ISSUE...

- Programs
- New Officers
- New Newsletter
- Survey

A2D2 Newsletter
1780 Fowler, Suite A
Richland, WA 99352